CologneOFF II ~ image vs music
2nd Cologne Online Film Festival by VideoChannel
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Image vs Music
Curated by Agricola de Cologne

Featuring these artists/films

- Andreja Andric (Italy) - How the Music Surprises an Unprepared Listener
- Mauro Arrighi & Marco Buziol (Italy) - Softly Engaged
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- Girolamo Marri (Italy) – Against all Odds
- Alistair McClymont (UK) - The Dark Side of the Rainbow
- Dennis H. Miller (USA) – Circles & Rounds
- Mylicon/EN (Italy) - Stylaria
- Leticia El Halli Obeid (Argentina) - Headphones
- Jimmy Owen (France) - Tease
- Simone Paterson (USA) - Waiting at the Gates of Heaven
- Samuel Pellman (USA) – Vaporis Congeries Magnae
- Laurent Pernot (France) - Still Alives
- Pygar - Hugo Olim Joao Ricardo (Portugal) – On_OFF
- Rob Seward (USA) – Music Study IV
- Gabriel Shalom (USA) - Small Room Tango
- Shawne Towne (USA) - Linear Succession
- VJ 1MPAR aka Henrique Roscoe (Brazil) – For the Masses
- Sonja VUK (Croatia) – My Way
Andrea Andric (Italy/Serbia)

Born 1973 in Zajecar, Serbia and Montenegro (former Yugoslavia). Holds a PhD in Computer Science from the State University of Milan, Italy. Interested in computer-music applications, human-computer interaction, and computer games. In particular, his research in past three years was focused on music preferences and how they could be exploited in order to improve the current media players and mobile music devices. Concurrently is active in the field of multimedia and electronic art. Winner of two awards for artistic work. Exhibited in Chech Republic, Brazil, Armenia, Italy and Serbia & Montenegro. Lives in Cremona.

Title of work:
**How the Music Surprises an Unprepared Listener**
2006, 24 seconds

"How the Music Surprises an Unprepared Listener" is a funny and playful homage to music by Joseph Haydn, in particular to his Symphony nr. 94 ("Surprise"). The work makes part of the One Liner Videos I & II, a collection of very short videos (5-12s, not counting title screens), for showcasing on informal occasions. The videos actually explore the socializing potential of multimedia mobile devices such as Portable Media Centers. These videos are intended to function as jokes in the flow of a natural conversation. I showed them a number of times up to now, most times while meeting new people - they always get a laugh. I made them using simple equipment: a digital photocamera Fuji F10, a Tablet PC HP1100, Windows Movie Maker, and some home-made software for sound and music. I usually show them on my Samsung YH-999 Portable Media Center. Although based on simple non-verbal humour, they are inspired by one-liners by famous stand-up comedians Rodney Dangerfield and Henny Youngman. The other source of inspiration was a paper by Thomas Veatch "A Theory of Humour", published in "Humour - an International Journal for Humour Research", in 1998. The videos usually play on the contrast of a serious/artsy title and completely off-the-wall or childish content. I firmly believe that extremely short humorous works, fun and playful, easy to understand, up to the point and without any sort of self-pity, should be the true artistic form for our time. The possibility that the artist might carry his/her portfolio on a portable pocket device and showcase works any time and anywhere, brings the contemporary art out of formal art galleries into everyday social life.
Mauro Arrighi & Marco Buziol

Mauro Arrighi
Is a professor of Digital and Electronic Arts in the New Media Departments of the Academy of Fine Arts in Venice, Italy. www.accademiavenezia.edu

Marco Buziol
Is employed in a studio of Architecture as graphic and interior designer in Treviso, Italy.

Exhibitions
Live set performed at:
51st International Biennale of Art in Venice www.labiennale.org
10th International Biennale of Architecture in Venice
Fondazione Bevilacqua La Masa in Venice www.bevilacqualamasa.it

For more information about the authors follow:
www.dreamingwww.com

Title:
Softly engaged
2006, 6:00

Softly Engaged is a journey through a three-dimensional environment based on the earth’s orography and the inner and outer surfaces of the human body. We were researching some of the relationship between the plasticity of both of these living beings. The shapes of the inner human body and the surface of the earth have some patterns in common, patterns that we also find in the topography of cities. Those patterns generate abstract forms which are manipulated in combination with relaxing music. It also represents a military battle where the target is unknown and where you cannot see the enemy. Soft sound frequencies counterbalance the supposed urgency.
Babel (Canada)

**Babel**
(http://www.babel.ca/) is a british/canadian multimedia writer and artist who has exhibited solo and collaborative work since 2002. He is editor of the experimental magazine 391.org (http://www.391.org/).

**title:**
**Eden Machine**
2006, 2:06

Eden Machine was created for the Collective Intelligence project (http://www.mutaforma.com/collective), a collaborative audio/video remix project with participating artists Angela Huntbach, babel, interno 3, John Parker, Kupidon, Magda Bielesz, Sarawut Chutiwongpeti, C8 and Vera Bighetti. The purpose of Collective Intelligence was to illustrate the possibilities for file-sharing and remixing of audio and video available on the net, and to allow the file-sharing of the newly realized videos according to copyleft logic.

The project’s theme was “Man and Machine”, specifically the influence of machines on daily life. I chose to interpret this as an ’Eden Machine’, suggesting both the classic dichotomies of man/machine and science/nature and the coincident cycles of human construction and environmental destruction.
Bret Battey

Bret Battey (b. 1967) creates electronic, acoustic, and multimedia concert works and installations, synthesizing diverse experience in music composition, computer science, graphic and web design, and electronics. A major focus in his work has been the crafting of integrated sound and image compositions. He pursues research in areas related to algorithmic music, digital signal processing, image and sound relationship, Indian classical music, and expressive synthesis laced with an overarching fascination with feedback processes and emergent behavior. He often relates these realms aesthetically to concerns with consciousness, human destiny, and the search for meaning, seeing his artistic work as a way of evoking experiential analogs to distinctive ways, philosophically, of being in the world. Battey completed his masters and doctoral studies in Music Composition at the University of Washington and his Bachelors of Music in Electronic and Computer Music at Oberlin Conservatory. He also served as a Research Associate for the University of Washington’s pioneering Center for Digital Arts and Experimental Media. He is a Senior Lecturer with the Music, Technology, and Innovation Research Centre at De Montfort University, Leicester, UK. Details of his work, publications, and recognitions can be found at http://www.BatHatMedia.com/

Title:
Autarkeia Aggregatum
2005, 9 min 30 sec.

Autarkeia Aggregatum is an integrated sound and image composition emphasizing continuous flow and transformation. There are no cuts or splices in the visual aspect of the work; it unfolds instead as a constantly evolving, massed animation of a set of over 11,000 individual points. When seeking a title for the piece, I turned to the Monadology the philosopher Leibniz’s theory of fundamental particles of reality (monads). I appropriated the two words from that work: autarkeia (Greek) for self-sufficiency, and aggregatum (Latin) meaning joined, aggregated. The terms together appropriately suggest an aggregation of the activities of autonomous entities. More subtly, a resonance with Classicism draws me to the words. The resonance is one of an inner fullness of being expressed outwardly in elegant, self-sufficient restraint.
Daniel Blinkhorn (Australia)

Daniel was born in the Blue Mountains, just west of Sydney in 1973. He has studied composition as well as music education at a number of universities including the University of New England, University of Griffith, University of Wollongong and the Australian Institute of Music and has a BMus (Hons), MMus and a MA(R) Daniel began lecturing in music technology at the Australian Institute of Music in 1996 and from 1999 in composition, then, in 2004 as a lecturer in composition at the University of Wollongong.

Daniel’s works have been performed throughout Australia and overseas and at various festivals including the Biennale music en scene (Centre National de Création Musical, Lyon), the International Symposium of the World Forum for Acoustic Ecology, FEMF 15 (15th Annual Florida Electroacoustic Music Festival), Inside-Out (Atlantic centre for the Arts) Full Sail(school of digital media)Liquid Architecture, Incidental Amplifications, Empirical Soundings, and Sonic Connections, and he has been an artist in residence at the Atlantic Centre for the Arts - New Smyrna Beach, Florida. Daniel’s material has been published on CD by ‘Liquid Architecture’ and ‘Room40’. As well as lecturing and composing Daniel is currently completing a Doctorate at the University of Wollongong and a Graduate Diploma in Education at the University of New England.

Title: Resource 14
2005 – 06 , 5:40

Resource 14 seeks to bring to our attention some of the more hidden attributes of sand in a multitude of different environments. Through a combination of field recordings/ images and extensive software manipulations of the field recordings and images, Resource 14 portrays in both a macroscopic and microscopic sense, the intimacy as well as dramatic intensity that can be generated by sand in a variety of settings…To create the audio component for the work I recorded a handful of sandstone rocks crashing together, sand trodden underfoot, sand trickling and being scraped on a variety of surfaces and small sandstone pebbles rolling along wooden and marble floors. Through manipulating the recordings via software I have also achieved a sense of sand being immersed underwater at various points in the work, even though no water was used in the composition…
Carol Ann Brown

In the past twenty years she has created several interactive renditions of poetical texts. Her current projects include an augmented chat space for the near-by African immigrant community and her neighborhood in Paris. This work is the basis of her PHD at the Ecole doctoral ASSIC, Sorbonne Nouvelle, Paris, France. She is on the Board of Directors of LeCUBE/ Art3000, where she organizes “Les Soirées Research”, during which leading French theorists in the field of new media are invited to explain their areas of expertise to the public at large.

She has written several articles on art and digital technology, in both English and French, for AOIR, Post Identity, Les Cahiers Louis Lumière, IEEE magazine, M/C Media and Culture.

**title:** « *Irreversibility* »

2000. 2:30

This work is the result of many years of collaboration between three artists: Carol-Ann Braun, Blake Leland, (poet and professor at the School of Literature, Communication, and Culture, Georgia Tech, Atlanta, Georgia, USA) and Woody Braun (free-lance musician, and composer). It is the synthesis of about 20 drafts of an interactive interpretation of a poem, « Irreversibility », read, re-read, brought to music, illustrated, printed out, scanned and animated. Each iteration contributed to the abstraction of the piece, whose individual components became increasingly inter-woven. Although audible, the poem is no longer « legible ». Its full content is accessible through its spoken and musical version, in counterpoint to a fast forward / rewind of the visuals.

Carol-Ann Holzberger-Braun

lives in Paris, France. She is a painter who has been working with digital technology since 1985. Her small, more pictorial digital work has been shown in various galleries, including the Palais de Tokyo, Paris, France (Rencontres Infographiques, 1994).
Bundaberg Media Research Group (Australia)

Biography: The Bundaberg Media Research Group was formed in 2002, and since then has established itself as an active and unique media research and production group within the Faculty of Arts, Humanities and Education at Central Queensland University. The BMRG has built a substantial body of high quality research and production work in Bundaberg and surrounding areas in collaboration and engagement with local community, and with links to national institutions. The BMRG's mission is to develop and encourage media and media arts activities and projects (both practical and research based), especially with local and regional communities at both national and international levels.

Title:
"Sweet Sounds of a Sugar Town: Raw to Refined"
2005, 05:58

"Sweet Sounds of a Sugar Town" is a hybrid CD/DVD produced by the BMRG. The project contains a collection of musical and audio-visual compositions inspired by the soundscapes and rhythms of the Bundaberg Sugar Industry. The "Raw to Refined" movie which is submitted here, is one of eight separate audio-visual compositions, each concentrating on a different aspect of the sugar industry. The DVD as a whole features audio and video recordings of the sugar industry -- recorded in the sugar mills, during cane harvesting, during irrigation, and at cane burns -- set to music, and accompanied on drums and percussion by local musician Dane Costigan. The project spans the agricultural, industrial, socio-cultural and environmental contexts of the sugar industry. It focuses on the various stages of the sugar product-cycle, but also gives equal weight to the environmental context: to the birds, insects, amphibians and animals that live in the canefields and surrounding areas. "Raw to Refined" was shot and recorded in local sugar mills. It is an experimental audio-visual exploration of the industrial context of sugar production, its light, heat, noise and fury. Sound was a primary factor in the development of this project; the soundscapes of the sugar mills are dense, vibrant and complex, a concatenation of hundreds of different processes that combine to create a vast shuddering drone. Interestingly, as sound recordings in the mills continued, it became evident that the drone of the sugar mills maintained a constant pitch, and would lend itself well to musical accompaniment.
David Burns

David Burns received his MFA in Design and Technology from Parsons School of Design. After practicing digital art in New York City for a decade, David now works as an Assistant Professor in the school of Mass Communication Media Arts at Southern Illinois University Carbondale. He specializes in 3D computer modelling, animation and digital video. David’s academic research explores how technology influences man’s behaviour, creativity, and environment. He takes an interdisciplinary approach to art combining a variety of mediums including 2D and 3D computer animation, sonic arts, digital video and physical computing to push the boundaries of artistic expression and showcase man’s relationship with technology in the digital age. His research and artwork have been presented both nationally and internationally.

Title:
Visual Orchestra,
experimental animation and sound work
2006, 2 minutes

Using colour and form, an original music score comes to life. The Visual Orchestra explores relationships between audio rhythms and visual rhythms through the abstract representation of an experimental sonic track.
Mathieu Capel

Title: rupture

(((sirène))) - « mermaid » in French – is a project that aspires to propel you into a universe where visual effects and sound are unquestionably linked. This concept isn’t just about a musical composition nor just a video. It is about the simultaneity between the two, a union where hearing and sight are continuously exchanging. It is important to note that from the start, this piece has always associated sound with visual effects. The two elements were created at the same time in order to feel this idea of union. However, it isn’t only designed to spectators, but it is also a useful process of creation for the artist. A line can inspire a melody just like a rhythm can suggest a movement. Hence the thought of this perpetual exchange initiated by the project.

Regarding the two videos, the body has been, as you may observe, my main material. These movements allowed me to hear sounds that I tried to pass on to the computer. In the first piece, each character on the screen corresponds to an instrument. Everything is built upon this movement of beam that we hear in the beginning which matches the bass. The rest of the piece has then grafted itself as to evolve upon this element. As for the second video, we can say it is less systematic; sequences are not perfectly fixed all along the musical piece. Visible fragments of the body product new forms almost abstract in reactivity with sound.

Finally, I wanted to add that it is a project that I would like to expand during live representations in the future.
Sean Capone

Bio:
Sean Capone is a video artist and designer based in New York City. He attended the School of the Art Institute at Chicago where he received his Master’s Degree in 1994. Sean’s current work explores generative 3D processes and ornamental design, placing them at the intersection of the moving image and the built environment.

title:
The Plain Silvery Side of This Disc
2006, 1:10 mins. Audio by Caural.

This A/V collaboration is a small sketch of emotional click-and-cut abstraction. Audio provided by NY-based musician Caural (Zach Mastoon), on Mush Recordings. This piece continues my investigation into the materiality and form of virtual objects and the fluctuating space between visual abstraction and representation.
Jason Paul Cardot (USA)

Jason Cardot

Short bio:
I'm actually a senior at Northern Illinois University and my senior project is what I will be submitting. I've really been getting into After Effects and post production of works lately, and this is just that lovechild in digital. I hope it is enjoyed. Also, the audio piece is not original, it is remixed by me, but since I am still a student I think I can get away with it. The second piece, "Speye" is concerned mostly with the senses as related to memory. The audio piece for that was performed live by me. Thanks.

Title:
"Speye"
2005/2006, 2 mins 54 secs

"Speye" is actually a work primarily concerned with the idea of synesthetics, or the ability to use one sense to evoke another. This piece is supposed to simulate an experience of getting progressively more dizzy, based on visuals and audio. I really enjoy this piece, as I hope you will as well.
Unnur Andrea Einarsdottir (Iceland)

Recent exhibition since 2005:
“Grassroad”, annual exhibition with young artists, Nýlistasafnið (The Living arts museum) (Reykjavík, 2005).
“Garnival”, co- exhibition in association with Reykjavík Culture Night (Reykjavík, 2005).
Performance at the exhibition “We love Iceland”, Nýlistasafnið, (The Living arts museum) (Reykjavík, 2005).

“Islandia”, co- exhibition including artists, musicians and designers, KBB-Kultur Buro Barcelona, (Barcelona 2006).
“Apocalypse Lauw”, Worm, (Rotterdam, Holland, 2006)
“Reykjavik in Teknacolor”, Film- screenings and video installations, Tjarnarbió, (Reykjavík 2006).
“Gender Identity”, 1st Cologne Online Film Festival (Cologne Off); Videocanal (Cologne, Germany, 2006). “Cold hearts- Sound and Vision from Reykjavik”;
AS220 (Providence, 2006), Duchess Presents (Chicago, 2006).
“Simultan 02; International experimental video/ sound festival”, Csiky Gergely, (Timisoara, Romania, 2006).

Title:
Music in Cake
2005, 03.23 min.

A young girl is sitting by a table. On the table is a pink and white cake and after a few seconds, little white mice come peaking out of the cake. A closeup shows that the girl is slowly pushing a small hook out of her mouth until it’s hanging from her mouth on a string covered in blood. With the hook hanging out from her mouth, she watches the mice run around on the table until she suddenly pulls one of them up by the tail and brings it to her mouth.
Angie Eng (USA)

Angie Eng’s video work explores perception of movement in physical and mental space. Her current work draws from her peripatetic nature with her latest projects, Transhumance and Memobile which address nomadic lifestyles.

In 1993 she moved to New York City to pursue her career in the arts. During this time she became involved in the downtown electronic arts scene and has collaborated on numerous video performance projects. She co-founded The Poool a live video/music performance group with Nancy Meli Walker and Benton Bainbridge in 1996-1999.

Her work has been performed and exhibited at the Whitney Museum at Philip Morris, Lincoln Center Video Festival, The Kitchen, New Museum of Contemporary Art, Renssalaer Polytechnic Institute, Roulette and Experimental Intermedia. She has received numerous grants and commissions: New Museum of Radio and Performing Arts, Harvestworks, Art In General, Lower anhattan Cultural Council, New York State Council on he Arts, Jerome Foundation and Experimental TV Cnter. She recently received a sponsorship to rsearch and assist with a medical program for the Tuareg and Wodaabe nomads in Niger for a new video project, Radial Routes.

Title: Life, Still
2006, 00:02:08

Souvenirs is a collection of short video vignettes written for music by different composers. Odd objects ad memorabilia is given to the artist in a box. The artist uses a small mini-camera to manipulate the objects into a false narrative to the music. In this example, the music is written by David Weinstein. The video recording process is completed only one time without a script, but the sound is driving the movement and interaction between the objects. A dialogue is created between sound and visual which completes a story that the artist interprets improvisationally as the objects are discovered.
Erika Frenkel (Brazil)

Erika Frenkel
www.laisle.com
Rio de Janeiro (Brazil), video artist and curator of national & international video events, co-organiser of PROG:Me Electronic Art Festival Rio de Janeiro together with Carlo Sansolo. Erika Frenkel is participating in many video festivals around the globe.

1994
Post Graduation Latus Sensu, 2 years Walter Boechat, ex president of sociedade analítica do Rio de Janeiro (Jung) IBMR, Instituto brasileiro de medicina e reabilitação, production of a monography about the tree of life and Jung.

1996
Congress of psicologia analítica- O masculino em questão, palestrante em concomitância with Leonardo Boff, Walter Boechat and others.

2000-2001
Research Group Ricardo Basbaum (atelier Santa Teresa & Espaço Agora Capacete).

1998
Course on German expressionism instituto Goethe, conceptual analysis. 5 months.

1997-2000
EAV, course painting analysis by João Magalhães, Parque Lage.

2000
Sernitary arte na América Latina, Centro Cultural Hélio Oiticica.

Title:
Attention, Attention
4:40 – 2004

Questioning of the veracity of the work as the subject of the action. As the feminine pose that suggests civility and kindness, the woman as the image of credibility, the family and the word. The questioning in an erudite or in an ordinary manner.
Doron Golan (USA)

Doron Golan

is an Israeli-born artist who lives and works in New York. He works primarily with digital video, media, and computer animation. Doron’s current productions focus on the creation of movies and video for the web. In addition to one person exhibitions at the Moving Image Gallery and M-13 Gallery in New York, Doron has exhibited internationally in countries such as Israel, Italy, Thailand, the Phillipines, Brazil, Ireland and Germany. Studied fine arts at Haifa University, Israel, The Frei Academy of Den-Haag, Holland, and The Art Student’s League in NY. He is a founder of computerfinearts.com and DVblog.org

title:
Try Jah Love
2006, 4:46 min.

Starring Theodore Bouloukos. Edit by David Soll.
Sinasi Günes

Born
19/05/1968 Istanbul, Turkey

Education
1989-1992 Marmara University, MA in Sculpture, Fine Arts, Istanbul, Turkey
1985-1989 9 September University, Painting, The Graduate School of Art, Izmir, Turkey

Exhibitions
Since 1997, Sinasi Günes participates in numerous festivals and media art exhibitions in Turkey and abroad

Awards
2005 - Gracies Cafe International Christian Art Festival - Honorable Mention, Seattle, USA
2004 - An autoportrait competition for the "ARBRE A LETTRES " library, 2. prize, Paris - France
2000 - 20th Awards of Performance in The Exhibition of Artists on Nowadays, Istanbul - Turkey

Title:
GICIR
2006, 03:03

The artist is turning a basic action of cleaning his guitar into a hearable performance. He is showing the invisible visions in an ironic way.
Anatol Kraczyna

Born in Florence, Italy on Feb.3, 1965
Studies in Architecture
Works in (boring) transport engineering company
Started making experimental videos in 2002

Title:
IN THE NAME OF GOD
2006, 2’40"

God: Supreme Justice…
In His name, men will make justice prevail against Evil…In His name any action is justified… - At least for some men. Those men know for shure where God stands. Where God lies. Where God is buried… - Under the sand..........Anything goes…In the name of GOD
Lana Last (USA)

Lane Last is a media artist based in Union City, Tennessee. He is an Associate Professor of Art at the University of Tennessee - Martin in the Department of Visual and Theatre Arts and the Director of the New Media Stream Project. Lane holds an MFA and a BS - Arts degree from the University of Wisconsin - Madison with primary concentrations in Painting, Digital Art, Video, and New Media, though he has worked in Film Production, Performance Art, Installation / Non-Static Forms, and Printmaking. Lane has been exhibiting his animations and media works in international venues and competitions for the past two years. He has also been exhibiting his paintings in international, national, and regional museums and galleries for the past 14 years. His works can be found in public and private collections across the U.S., Korea, and Japan. Though Tennessee is now his home, Lane has lived and worked in New York City, Los Angeles, and Madison, Wisconsin. In a former life, Lane was also a contemporary musician recording and touring with The Feathers, a Madison-based fusion quintet that experimented heavily with electronic music forms in live performance.

Title:
Ancient Rhythm, 2006, 00:02:34

This work is a synthesis of my interest in the exploration of our human desire to create experience and an interest in the processes of perception. We "see" before knowing or consciousness. The utilization of computing technologies and software to totally create media art both as visualization and experience independent of recorded photographic images is an important artifact of our culture and technological instincts. The work is developed around both video and audio material simultaneously. I feel this hybrid work, video and re-mediated animation sources, is somewhat experimental as plays with the spectre of a human form and the fluid space of cognition.
Short bio:
Lo Iacono, born 06.02.1977 in Frankfurt/Germany
1998 - 2003 studied Media-Design at the University of Applied Sciences Mainz/Germany with focus on compositing and motion graphics
2003 diploma thesis “DIGITALSNAPSHOT”, worked from 2003-2006 as a Designer and digital Artist at various german postproduction and design studios. Since 2006 lives and works as freelancer in Barcelona exploring new visual adventures.

Title
Digital Snapshots
(2:30), 2003

is a kind of docu-animation dealing with the correlation of digital manipulations and candid documentary shots. It was produced as part of a Media Design diploma thesis from the University of Applied Sciences Mainz, Germany in 2003.

What does a moment look like? Can snapshots freeze a moment in time?
In DIGITALSNAPSHOT, motion fragments were captured and rearranged in a new visual context via unconventional digital manipulations. A long take camera movement cycle generates a unique “digital painting”.
In this case DIGITALSNAPSHOT enables the viewer to experience a virtual walk through a beautiful park during summertime.
Girolamo Marri (Italy/UK)

Born in Rome, Italy, on February 5th, 1980, Girolamo Marri currently lives and works in London, where he complains a lot about the quality of food.

Courses and qualifications:
Sept. 2003 – July 2006, BA Fine Arts at Central Saint Martins School of the Arts
Sept 1990 – July 2000, Illustration Diplome in Ecole Saint Luc in Brussels

Exhibitions:
April 2006, Knee-jerk, group show at Byam Shaw School of Art, London
February 2005, The Bus Stop Exhibition, group show on bus stops of route 55, London
January 2003, Appositi Sostegni, solo show at Galleria Café International in Roma

.Title:
against all odds – an interview with Phil Collins
2006, 07.30 min

I was triggered to use Phil Collins as subject for a video when I heard some story about him divorcing his wife over the phone. I’ve wanted for a while to tackle the subject of divorce and using a pop star as main character eases the simplification of Good and Bad into two well distanced categories, for it is very much the way stars and their actions are presented to us by the media; either Good either Bad, with no nuances. There’s resentment and bitterness in Phil Collins words and also melancholy, very different from what you would expect from a standard “making of” of a video. Obviously though, this guy is not Phil Collins, but me. Very undoubtedly me. Phil Collins is just a mask through which I try and let my own views and idiosyncrasies shine. I used to love some of Phil Collins’ songs when I was a kid and this still confuses me. But certain cheesiness has a diabolical appeal and the bits of video I’ve put as intervals in the interview make you laugh but also make you want to sing along. Maybe just to out loud me though. The random act of sadism against the flowers and the goldfish is put there both to enhance this badly hidden violence and to lighten the narrative, creating an enjoyable surreal diversion.
Alistair McClymont (UK)

Title:
**Dark Side of the Rainbow**
2006, 4 minutes 47 seconds

Dark Side of the Moon by Pink Floyd has been dubbed over The Wizard of Oz. The relationship between Dark Side of the Moon and The Wizard of Oz has been the subject of a long standing urban myth / conspiracy. A search on google reveals the interest in this subject.
Dennis H. Miller

short bio:
Dennis Miller received his Doctorate in Music Composition from Columbia University and is currently on the Music faculty of Northeastern University in Boston where he heads the Music Technology program and serves on the Multimedia Studies Steering Committee. His mixed media works have been presented at numerous venues throughout the world, most recently the DeCordova Museum, the New York Digital Salon Travelling Exhibit, the 2005 Art in Motion screenings, Images du Nouveau Monde, CyNetArts, Sonic Circuits, the Cuban International Festival of Music, and the 2004 New England Film and Video Festival. His work was also presented at the gala opening of the new Disney Hall in Los Angeles (2003) and at SIGGRAPH 2006 in both the Animation Theatre and the Art Gallery. Recent exhibits of his 3D still images include the Boston Computer Museum and the Biannual Conference on Art and Technology, as well as publication in Sonic Graphics: Seeing Sound (Rizzoli Books) and Art in the Digital Age (Thames and Hudson). Miller’s music and artworks are available at www.dennismiller.neu.edu.

Title:
Circles and Rounds
2006, 9' 22"

Circles and Rounds explores a variety of circular paths, processes and forms within a virtual environment. The work is in four sections and is unified by recurring visual and musical elements. All images were created with Maxon Cinema 4D, and the music was composed using a variety of tools, including Native Instruments Reaktor and Applied-Acoustics Tassman.
Mylicon/EN (Italy)

Mylicon/EN is a duo involved in experimental and alternative ways of conceiving audio-video live act, recovering performativity and concreteness through the use of analogical and mechanical devices in the production of images. Their works focus on the interaction between analog or mechanical devices with the digital realm. Visual texture is manipulated according to sound. During their improvisations and creation sessions they use many different common objects like glasses, plastics, water etc. to create sound and images. Mylicon/En performed audiovisual live-set and presented video in many festivals worldwide.

Title:
Stylaria
2004, 4’07’’

Stylaria: “an extraordinary worm from the limnic benthos and phytal… gently swimming between water plants. It is extraordinary due to its very long flexible thigmic proboscis. Eventually, chains of asexually produced animals can be seen”. Water, liquids, fluidity are the common elements of the Mylicon/En live set. Starting from images taken from one of last Mylicon/En live set, (created using only a straw and a videocamera), we played the game of being in a biological lab looking for Stylaria and other “freaks of nature” as biologists call the invisible but incredibly wonderful animals living in water. The soundtrack has been created reducing at the minimum the samples and the elements for the composition: only two different short drum samples have been filtered and combined (hit-hat and bass drum); we followed the evolution of images like in a western movie, in the climax of which there is a sort of “duel”.

Mylicon/en
http://www.myliconen.it/

Lino Greco (visual) and Daniela Cattivelli (sound) created Mylicon/En in 2002. Mylicon/EN is a duo involved in experimental and alternative ways of conceiving audio-video live act, recovering performativity and concreteness
Leticia El Halli Obeid (Argentina)

Born in Córdoba, Argentina, in 1975. Studied Fine Arts at the National University of Córdoba (1995-2001). Invited as an artist in residence at Atlantic Center for the Arts in September 2001, by with Paul Miller a.k.a. Dj Spooky. Works mainly in video ever since. In year 2003 received a grant of Foundation Antorchas to develop a project in video with the advice of video-artist Gastón Duprat and Regisseur Lucrecia Martel. In december 2003 her video “To write, to read, to listen” received a mention in the contest “Premio Limbo-mamba”, organized by the Museum of Modern Art of Buenos Aires. In 2006 was selected to participate as finalist at the Prize Petrobrás-Arteba, with a subsidy to make an experimental documentary film which was showed at the International ArtFair. Her work has been exhibited at local shows, and out of Argentina in FAC (Fundación arte contemporáneo) Montevideo, Uruguay; KO videofestival, Durban, SouthAfrica; Centro Cultural de España, Lima, Perú; Zemos98 Festival, Sevilla, Spain, etc. Lives and works in Buenos Aires, Argentina.

Title: headphones/auriculares
2001, 2:33 min

This piece was made with fragments of songs sung by a series of persons who were invited to pick a favourite song and sing it while they heard it through headphones. The point was that the volume had to be high enough so that they wouldn’t hear their own voices. Thus, by loosing control of the result they are doing a sort of translation but, as it happens usually, the singer keeps a sort of illusion about his/her own voice: the sound that they are hearing replaces the real one and works as a sort of mask, giving them the feeling that they are singing like their loved solist or band.
Jimmy Owenns, an artist born in 1981, has made her mark in the art world as an autodidact. Her creativity was initially expressed through her website, where she found a place to display her creative images. An interactive diary, as a study of the human being, allowed her to go even further in her endeavour. Her singular stand with respect to imagery and its appearance testifies with deep honesty on the rigor of her general and experimental artistic approach. For several years, her search has demonstrated an undeniable process that she has developed as well as a sensible and personal outlook on image related time in relation to time of reality. That same outlook troubles and redefines our sensible understanding of the world around us.

**title:**

**Tease**

2004, 7'00

Video work, from Japanese TV-Shows, about repetition of body's gesture and movement. This repetition gives an erotic signification but also a hysterical meaning.
Simone Paterson, PhD, is an internationally renowned new media artist. Her multimedia installations have been exhibited in Australia, Italy and the USA. Her avant-grade video work has been included in such film festivals as WOW – women on women, film festival in Sydney, Australia and the Glasgow film festival. Her production company, Regal Beagle Productions, creates digital video works that are thought provoking, challenging and readily comment upon the world in which we live.

Simone is an Assistant Professor of New Media Art & coordinator of Creative Technologies in The Department of Art and Art History at Virginia Polytechnic Institute and State University, USA.

Title:

Waiting at the Gates of Heaven
2006, 4mins

Is a 4 min. digital video piece that places freshly displaced souls at the entrance to heaven. The stream of souls appear to be never ending as each person morphs into the next. The audio enhances the circular narrative and yet provides a climax to the piece. A slow building rumbling sound seems to overcome the hypnotic visuals as if the gates of heaven are finally opening. Waiting at the Gates of Heaven was filmed entirely on location, Paris, May 2006.

Simone Paterson
http://www.simonepaterson.com/

Simone Paterson (Australia/USA)
Samuel Pellman was a student of David Cope at Miami University and of Karel Husa and Robert Palmer at Cornell. Many of his works may be heard on recordings by the Musical Heritage Society, Move Records, and innova Records, and much of his music is published by the Continental Music Press and Wesleyan Music Press. Recently his music has been presented at the International Symposium of the World Forum for Acoustic Ecology in Melbourne, Australia and at the Musicacoustica 2005 festival in Beijing. He is also the author of An Introduction to the Creation of Electroacoustic Music, a widely adopted textbook published by Wadsworth, Inc. Presently he is a Professor of Music at Hamilton College, in Clinton, New York, where he teaches theory and composition and is director of the Studio for Digital Music.

Lauren Koss works in Utica, New York and is a graduate of Hamilton College, where she studied video production with Ella Gant and film theory with Scott McDonald and Patricia O’Neill. Much of her creative work has dealt with visualizing musical compositions, including works by the composers Andrew Babcock and Katherine Meyers. More recently she has visualized the Selected Planets series of electroacoustic compositions by Samuel Pellman.

Title:

Vaporis Congeries Magnae
2004, 1’ 38”

When Voyager 2 passed by Uranus in January of 1986 it returned photographs of a big, blue-green ball of gas with few readily discernible features. More recent observations from Earth-orbit have confirmed evidence of great winds and related meteorological phenomena in the atmosphere that is Uranus. More detailed conceptions of the Uranian environment, however, must remain in our imaginations, at least for now. Vaporis Congeries Magnae (“Great Gobs of Gas”) was realized in Csound on a Macintosh G4 laptop computer. The digital instruments used to create the sounds include both formant wave synthesis (FOF) and frequency modulation synthesis (FM) components. The pitches of the piece are tuned in a 7-limit just intonation, with a few microtonal alternations in some places where the arithmetic provides two or more possible tunings for a given note.
Laurent Pernot

Born in 1980 in France. In 2000, I received a BTS in photography at the College Auguste Renoir, Paris (France) followed by a Master in photography & multimedia at the University Paris VIII, Paris, (2002). The last three years, I completed a residency at Le Fresnoy Studio National des Arts Contemporains (France), and was recently invited at Sapporo Artist-In-Residence (Japan), at Schöppingen Künstlerdorf (Germany) and at the Nordic Artists' Centre (Norway). I exhibit regularly in France and abroad (India, Slovenia, Poland, England, Finland, Norway, China, Italy etc.) and was awarded several prices from film & video festivals. Recent exhibitions include solo shows at Joan Miro Foundation (Barcelona) and at the "Interxcross Creative Center" in Sapporo (Japan).

Title:
Still Alives
2005, 2.34mn

This project of musical video, by linking the languages of animation and the video compositing, puts in dynamic report a series of old and more recent photographic images, and from various sources (Hungary, Germany, France, Russia, etc). The camera (here virtual) plunges in a luminous child's face and lets us cross over a sequence of portraits in morphing, and hence, which seem to be animated the ones with the others, like an unique alive flesh... until the rise and the obliteration of each face into the nothingness. Still Alives calls a broad concept about the transmission of life, memory and disappearance. Thus, it tries to propose, by the construction of a poetic universe, an arborescent and universal vision of the human being.
Pygar

Hugo Olim (visuals) and João Ricardo (audio).

They started making electronic music video clips in 2001 and have broadened their activities to live performances. Pygar's work investigates the nuances of modulations through the use of experimental audio/visual compositions, emphasizing the artificial nature of digital media. As a side note, analogue tools are often used to achieve certain textures. They explore abstract sceneries as motifs to describe the idea of an imaginary reality...

Title:

On_Off

2004, 3:18

The reproduction of a monitor turned on and off, conceived by Hugo Olim and accompanied by the music of João Ricardo, represents the switching between reality and virtuality.
Rob Seward
http://www.robseward.com/

Bio: Rob Seward is an artist whose work focuses on new media. He has lectured at the Centre Pompidou, Paris; the Chelsea Art Museum; and Location One, both in New York City. Last summer his video work was selected by Mark Dion and J. Morgan Puett to appear in the 2005 Juried Show at the Contemporary Artists Center in North Adams, MA. He is currently attending the Interactive Telecommunications Program (ITP) at New York University’s Tisch School of the Arts. Before attending NYU, he worked at Columbia University in collaboration with composer Fred Lerdahl creating software based on the Generative Theory of Tonal Music.

Title:
Music Study IV
2006, 2min 6sec

Music Study IV is several takes of someone flipping edited according to music theory paradigms. The audio is what was on the stereo while the flip was shot. The original audio and physical action become almost unrecognizable through the editing process; what would otherwise be simple footage of someone flipping becomes transcendent.
Gabriel Shalom (USA)

Gabriel Shalom has a background in comic strips, electronic music and magazine design and holds a bachelor of arts degree in film and video from Bard College. During 2005-2006 Shalom was a graduate-level scholarship student of media art and film at the Hochschule für Gestaltung in Karlsruhe, Germany. To date his works in video have all had a strong relationship with music. His first video piece, “Small Room Tango”, exhibited as part of festivals and installations in Washington DC, Stuttgart, London, Paris, Geneva, Düsseldorf and Basel. He is currently working on several scripts for experimental feature length films, as well several shorter audiovisual videomusic concepts. During the summer of 2006 he completed a residency at the Zentrum für Kunst und Medientechnologie (ZKM) in Karlsruhe, Germany where he developed an audiovisual concert called DONNY G. Shalom maintains www.thegoblins.com to showcase his various projects and screenings.

Title
Small Room Tango
2004, 3:40

A young man enters a small piano practice room and approaches the piano hesitantly. He finally sits at the piano bench and commences to play a passionate and difficult piece of music. At the song’s completion, he sighs cathartically, stows his sheet music within the piano bench and exits the practice room.

Artist’s Statement
In making Small Room Tango I decided to treat video the way I had been treating audio for quite some time before; as sample material. I found that when you treat visual information as an audio sample, a new lexicon of montage develops. This visual language has its own rules for continuity, storytelling, and composition which I am still in the process of discovering and understanding. The resulting synesthetic experience is a cousin of the music video, but would be properly termed videomusic. Despite being recorded on miniDV, this videomusic is both acoustic and digital. Defined more by the quality of the source than the recording technique, videomusic pushes past the analogue/digital dilemma of early video art and reframes the debate in musical terms.

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Shawn Towne (USA)

Shawn Towne earned his Bachelor’s of Fine Arts in Graphic Design / Letterform in 1999 and Electronic Imaging / Photography in 2000 at the University of Massachusetts Dartmouth’s College of Visual and Performing Arts. He will complete his Master of Fine Arts at the Art Institute of Boston / Lesley University in January of 2007. Towne has worked as a professional designer and held positions in prominent Boston based studios. His current focus is on multimedia, specifically video and web / interactive design. He also works as an independent freelance designer for a variety of clientele as well as a Lecturer of Graphic Design and Electronic Imaging at the University of Massachusetts Dartmouth’s College of Visual and Performing Arts.

Towne has exhibited both nationally and internationally. Exhibition credits include:

Title: **linear succession**
2006, 45 seconds

Linear succession is an enhanced version of straight video feedback, as it incorporates editing, pixel manipulation, and the addition of sound. The compositions depict my interest in light, pattern making, and transformation. The addition of sound heightens the videos by punctuating the transitions, creating a sense of evolution, life and elemental change. Sound relates directly to the movements and structural patterns contained in the videos. The work is ultimately about relationships, concerning technology and light working symbiotically, objective and subjective responses and placing influence over chaotic systems.
VJ1mpar aka Henrique Roscoe (Brazil)

Vj 1mpar is a project from the designer, musician and digital artist Henrique Roscoe. Abstract shapes and vectorial drawings make the basis of the project, that, apart from most VJs, doesn’t use a camera to record the footages. All the videos and animations are self-made constructions, built entirely on the computer, or drawed by hand and scanned. The machine is always present in the themes, production and execution of the footages.

Random and interactivity and key concepts for the project, that has the intention of making people question the man-machine relation, its interfaces, besides valorize the aesthetic side of the videos.

Add is an audiovisual project composed by 3nity (Tadeus Mucelli) and Vj 1mpar (Henrique Roscoe). Its aim is to seek the most perfect integration between sound and image. Each element has its representation in the audio both audio (pitch, length, volume) and video (shape, colour, size).

Starting from basic structures, music and images are born, grow and interact through mathematical formulas, midi synch and synthesis, generating new elements each second. Every sound and shape is composed starting from a theme and many things are real-time improvisations. Abstract shapes, noises, non-figurative images, sound synthesis are mixed together and construct a complementary relation of experiences.

Title:

For the masses
2005 /6:03

The mass industry needs cultural products for its sustenance. Standardization, amplification, and the unity in the transmission of information. The nonstop repetition of signals that everyone listens, and follows without questioning. Inspired by the Russian Constructivism, where the art was on the service of the state for the spreading of its propaganda, “for the masses” brings graphical elements from this movement. The use of abstract and geometric shapes transforms into images the minimal music of overlap elements, constructing a narrative of colours, shapes and movement.
Sonja Vuk (Croatia)

Born and living in Croatia. Finished Academy of Fine Arts in Zagreb, Croatia; Academy of Fine Arts and Art Education in Tilburg, The Netherlands (graduate and post-graduate study); Filmmaking course, Documentary film course and film-editing course at Cinema Club and Film Association in Zagreb, Croatia.

Exhibited at more than fifty solo and group shows in Croatia, Hungary, Austria, Germany, Greece, Iceland, Estonia, USA, UK, Sweden, The Netherlands at places like Museum of Contemporary Art, Croatia; White Columns, New York, USA; Flint Institute, Michigan, USA; International Museum of Women, San Francisco, USA; Akureyri Art Museum, Iceland; etc. Leading art workshops with children and students at Museum of Contemporary Art Zagreb and teaching at Secondary Art School.

Title:
«MY WAY»
2006, 1:00

The title and initial idea comes from furious Sid Vicious' performance of the song «My Way». Specific spiteful way of singing evokes track of rebellion but yet lack of strength to change anything. It, usually, happens in everyday life. Everything depends on how and where we are raised, conscious and unconscious consequences of our education, political climate, tradition, religion, social and historical context, family relations... What we were, what we wanted to be and what we became... Further, how we deal with our inhibitions, with more or less success and failures in life, the way we choose, way which was imposed by context of life... My generation in Croatia grown up as good Tito's pioneers. The word and the meaning of the word we have learned during initiation at the first day of elementary school. Every letter meant affirmative word: P – being honest, I – sincere, O – daring, N – imperturbable, I – truthloving, R – diligent. That was optimistic time of our childhood when was expected to fallow these ideals. Also, we had dreams about future, about what we want to be, what we want to do... But, personal stories destroy common ideals from the childhood. We, often, turn into opposites not even knowing how and when it happened. Although, we struggle sometimes but often can't struggle enough against our determinate way.
Cologne OFF presentations 2006

PI 5 Video Festival
Szczecin /Poland 20-22 October 2006

2nd International Digital Art festival
Rosario/Argentina – 16-18 November 2006

8th CHROMA – Festival de Arte Audiovisual
Guadalajara/Mexico – 12-17 November 2006

Cologne Online Film Festival
was initiated in 2006 by VideoChannel and is directed by Agricola de Cologne, and represents a new type of festival, which is organised online, as well as offline, but without a static festival location. CologneONline and CologneOFFline complement each other, but the Cologne OFFline presentations and screenings are always organised in cooperation to be hosted by collaborating institutions and organisations.

1st edition of CologneOFF was launched in April 2006 ONline under theme: Identityscapes, and deals with identity as a form of wide, colourful internal landscapes, precious in its richness and necessary for survival. 40 selected artists give a surprising view on human identity.

2nd edition of CologneOFF is planned to be launched on 12 October 2006 Online & OFFline in the framework of PI 5 Video Festival Szczecin/Poland – 20-22 October 2006 The festival theme: “image vs music” is dealing with the two basic components of a film, image & music, whereby “music” is not just used for illustrating, but as an equal part which goes in competition to the moving image. The selection of about 40 videos by as many participating artists shows not only advanced forms of digital film & video, but surprises the audience with a variety of representations in abstract and figurative forms.

Cologne OFF home http://coff.newmediafest.org

VideoChannel
http://videochannel.newmediafest.org

is a video project environment focussed on theme “memory & identity” which was initiated in 2004 as a corporate part of[R][R][F]200x–XP – http://rrf200x.newmediafest.org – global networking project by Agricola de Cologne. Due to its conception to invite curators for preparing contributions of videos and organise competitions and selections, VideoChannel started already 2005 acting as an individual instance by presenting selections on festivals and media art exhibitions. Videochannel is chief curated by Agricola de Cologne and incorporates current 20 participating curators and 200 artists from different countries on the globe and more than 200 videos via curating and special selections, which all are available for review online. More info can be found on the project site online.

VideoChannel which forms the basis of Cologne OFF – Cologne Online Film Festival – http://coff.newmediafest.org – is acting basically in cooperation according the networking principle practiced by Agricola de Cologne, director and founder of [NewMediaArtProjectNetwork]:||cologne – www.nmartproject.net

Media/Art/Cologne
http://www.mediaartcologne.org

is the global window on media art from Cologne. All projects and initiatives realized and organized in the framework of “The Network” and exported outside of Cologne stand in the framework of Media/Art/Cologne. But Media/Art/Cologne does not only represent a label, but is initiating also individually media art projects to be exported into a global context.

All Cologne OFFline presentations are incorporated in these activities and have Media/Art/Cologne as a label.

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About the director
Director & curator

Agricola de Cologne (Germany)

is a multidisciplinary media artist and founder & director of
[NewMediaArtProjectNetwork]:||cologne , Media/Art/Cologne and Cologne
OFF – Cologne Online Film Festival.
As a curator, he organised between 1989 and 1994 several cultural projects
in Europe and curates since 2000 the numerous New Media projects of
[NewMediaArtProjectNetwork]:||cologne. Since 2004, he is chief curator of
VideoChannel, co-organiser and curator of several media festivals and
exhibitions.
As the director of shortfilms , he is mostly also their producer, editor,
composer of music and other film specific functions.
As an artist, he had more than 100 solo exhibitions in cooperation with for
than 70 museums throughout Europe and is participating since 2000 in more
than 250 media exhibitions and festivals around the globe (Moskow
International Film Festival 2006, Japan Media Arts Festival 2002 & 2006,
ZKM Karlsruhe/G 2005, Biennale of Video & New Media Santiago/Chile
2005, Biennale de Montreal 2004, Biennale of Electronic Art Perth/Australia
2004, Biennale of New Media Art Merida/Mexico 2003, FILE 2001-2006,
projects receive numerous prizes and awards.

[NewMediaArtProjectNetwork]:||cologne – www.nmartproject.net
Agricola de Cologne Site – http://www.agricola-de-cologne.de/
Media/Art/Cologne - www.mediaartproject.org
VideoChannel - http://videochannel.newmediafest.org
Cologne OFF – http://coff.newmediafest.org